

Coldstream 1

Placemaking Summary Diagram

1. Improve school grounds, more play spaces, shade, and MUGA
2. Improve sports provision, 4G pitch, space for basketball, gymnastics, clubs
3. Improve the park; water park potential, outdoor school
4. Improve the High Street, safer place to walk, manage traffic
5. 'Light spaces' in the Hirsell and spaces in the woods
6. School to river walk, with eco spaces, cycle parking
7. Healthy space, a hospital place
8. Bunkhouse at the Old Police Station
9. Space to build dens in the woods
10. Develop shops, cinemas, attractions



